

Synthetic Aperture Radar Tomography – practical course

Timo Balz, Stefano Tebaldini, Laurent Ferro-Famil



TomoSAR_Main.m

% DEMONSTRATIVE TOMOGRAPHIC SAR PROCESSING FOR FOREST ANALYSIS

% AUTHOR: STEFANO TEBALDINI, POLITECNICO DI MILANO

% EMAIL: stefano.tebaldini@polimi.it

% TEL: +390223993614

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% THE FOLLOWING SCRIPT AND ALL RELATED SCRIPTS/FUNCTIONS AND DATA ARE INTENDED AS % MATERIAL FOR THE TOMOSAR TRAINING COURSE HELD IN BEIJING IN FEBRUARY 2015

% BY LAURENT FERRO-FAMIL AND STEFANO TEBALDINI

%

% THIS SOFTWARE WAS DEVELOPED AND TESTED USING MATLAB R2011b

%

% SAR data used in this script are part of the sar data-set acquired by dlr

% IN 2008 IN THE FRAME OF THE ESA CAMPAIGN BIOSAR 2008

% DATA FOCUSING, COREGISTRATION, PHASE FLATTENING, AND GENERATION OF KZ

% MAPS WERE CARRIED OUT BY DLR.

% DATA PHASE CALIBRATION WAS CARRIED OUT BY THE AUTHOR

%

% TERRAIN ELEVATION DATA USED IN THIS SCRIPT ARE EXTRACTED FROM

% THE LIDAR DATA-SET ACQUIRED BY THE SWEDISH DEFENCE RESEARCH AGENCY (FOI)

% AND HILDUR AND SVEN WINQUIST'S FOUNDATION IN THE FRAME OF THE ESA

% CAMPAIGN BIOSAR 2008

% PROCESSING OF LIDAR DATA AND PROJECTION ONTO SAR GEOMETRY WAS CARRIED OUT

% BY THE AUTHOR

%

% YOU ARE WELCOME TO ADDRESS ME QUESTIONS/COMMENTS/CORRECTIONS AT

% stefano.tebaldini@polimi.it



















- Why multiple baselines?
 - Because: more equations!
 - Increased robustness against disturbances (temporal decorrelation...)
 - and/or relaxation of hypotheses required in the single baseline case
 - more unknowns are available to characterize the vertical structure of the scene



MB allow to pass from model-based inversion to full tomographic reconstruction



Tebaldini & Rocca

Rationale: Form a 2D synthetic aperture by collecting multiple SAR acquisitions acquired along parallel flight lines

 \circ Vertical resolution \Leftrightarrow total normal baseline span

 \circ Vertical ambiguity \Leftrightarrow normal baseline spacing



Multi-baseline (MB) systems:

- Multiple pass systems: *airborne and spaceborne SARs*
- Multiple antenna systems: ground based Radars

MB campaigns involve:

• Higher costs:

spaceborne: $\approx x l$

ground based: $\approx x N$

• More sophisticated processing: see single vs multi-baseline InSAR...



Tomographic SAR

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Basic concepts

Multiple baselines 🗇 Illumination from multiple points of view



Basic concepts

Resolution is determined by pulse bandwidth along the slant range direction, and by the lengths of the synthetic apertures in the azimuth and cross range directions

⇒The SAR resolution cell is split into **multiple layers**, according to baseline aperture



TomoSAR gives access to the 3D structure



Source: Tebaldini & Rocca

Polarimetric TomoSAR over Vegetation





Foliage penetration

Biomass estimation

Urban TomoSAR



Finite number of scatterers







TomoSAR as spectral estimation problem

$$g_n = \int_{-a}^{a} \gamma'(s) \exp\left[-j2\pi \left(-\frac{2}{\lambda} \frac{b_{\perp n}}{|r_0 - b_{\parallel n}|}\right)s\right] ds$$

where

$$\gamma'(s) = \gamma(s) \exp\left[-j\frac{4\pi}{\lambda}\frac{s^2}{2|r_0 - b_{\parallel n}|}\right]$$

so, g_p is the Fourier transformation of $\gamma'(s)$ at position

$$f_n = -\frac{2b_{\perp n}}{\lambda |r_0 - b_{\parallel n}|} \approx -\frac{2b_{\perp n}}{\lambda r}$$

TomoSAR basics

The focused SAR image from the *n*th pass of a specific cell is nothing else but the Fourier Transfer of the reflectivity function in the elevation direction at the position

f

$$g_n = \int_{-a}^{a} \gamma(s) \exp[-j2\pi f_n s] \, ds = FT[\gamma(s)]|f_n = g(f)|f_n$$



TomoSAR basics

The expected resolution in elevation p_s depends on the slant-range r and the aperture size in elevation Δb

$$p_s = \frac{\lambda r}{2\Delta b}$$

The extent of the illuminated objects and therefore the limits of the extent in elevation Δs depends on r, Δb , and the resolution in range p_r . In the spaceborne case, with large slant-range r, this is seldom a limitation (see Zhu & Bamler, 2010).

$$\Delta s \ll \frac{p_r r}{\Delta b}$$



PS-InSAR for pre-processing

- Using TomoSAR on a large area requires the removal of atmospheric effects
- This can be done using PS-InSAR
 - However, this requires a large number of PS to be found
 - Therefore, this works best in urban areas
- PS-InSAR is used for pre-processing
- Afterwards, TomoSAR can be used







Those scatterers (called PS) that are coherently observed by the radar during a long period of are identified from a few tens of SAR images.



- Finding stable point-like targets --- Permanent Scatterers
- Interpolating atmosphere affection and remove it
- Estimate the elevation and deformation on PS



PS-InSAR steps

- Import
- Selection of the master image
- Co-Registration
 - Typically to a single-master
- Interferogram processing
 - Not in every implementation. Several PS-InSAR implementations only use the phases of the PS candidates
- PS candidates selection
- APS estimation
 - Typically on a subset of the PS candidates
- PS point processing
- Post-processing
- Visualization



Image co-registration

- Identical to the co-registration described in the InSAR section:
- Registration accuracy < 0.2 pixel is required
 - This requirement is even much higher during TOPS processing
- Different methods available
 - Based on the amplitude
 - Based on complex data searching maximal coherence
- Slave images are resampled to the master image
- Results need to be checked and the parameters may need to be adjusted



PS candidate selection

Classical way: amplitude dispersion index

$$d_a = \frac{StdDev_a}{Mean_a}$$

- Other possible ways, e.g. based on coherence
- Be aware: amplitude dispersion index not ideal for TomoSAR, because the existence of several scatterers in a resolution cell can increase the index



APS estimation



Spectral estimators

• Beamforming:

inverse Fourier Transform; coarse spatial resolution; radiometrically consistent

$$\hat{S}(v) = \mathbf{a}^{H}(v)\hat{\mathbf{R}}\mathbf{a}(v) \qquad \mathbf{a}(v) = \left[\exp\left(j\frac{4\pi}{\lambda r}b_{1}v\right) \exp\left(j\frac{4\pi}{\lambda r}b_{2}v\right) \cdots \exp\left(j\frac{4\pi}{\lambda r}b_{N}v\right)\right]^{T}$$

Capon Spectral Estimator:

spatial resolution is greatly enhanced, at the expense of radiometric accuracy;

$$\hat{S}(v) = \frac{1}{\mathbf{a}^{H}(v)\hat{\mathbf{R}}^{-1}\mathbf{a}(v)}$$

• Methods based on the analysis of the Eigenstructure of **R** (MUSIC, ESPRIT...): determination of the dominant scatterering centers; mostly suited for urban scenarios

• Methods based on sectorial information (Truncated SVD, PCT...):

optimal basis choice (e.g.: Legendre), depending on a-priori info about the scene vertical extent

• Model based methods (NLS, COMET...):

model based; high radiometric accuracy; high computational burden; possible model mismatches

• Compressive sensing:

localization of few scattering centers via L1 norm minimization; mostly suited for urban scenarios



Multiple scatterers

$$g_n = \sum_{k=1}^{n_p} \gamma_k e^{-j2\pi f_n s_k} + v_n \qquad n = 0, ..., n_s$$

where

g_n = complex value observed for the nth pass

 γ_k = complex amplitude of kth scatterer

 s_k = elevation of kth scatterer

 n_s + 1= number of available images

 n_p =number of scatterers inside a resolution cell

 v_n =noise

 f_n =frequency of sampled FT which depends on the baseline



Non-linear least-square estimation

$$\vec{g} = H(\vec{s}) \cdot \vec{x} + \vec{v}$$

$$H(\vec{s}) = \begin{bmatrix} e^{2\pi f_0 \ s_1} & \dots & e^{2\pi f_0 \ s_{np}} \\ \vdots & & \vdots \\ e^{2\pi f_{ns} s_1} & \dots & e^{2\pi f_{ns} s_{np}} \end{bmatrix}_{_{(n_s+1)\times n_p}}$$

$$\vec{g} = \begin{bmatrix} g_0 \\ \vdots \\ g_n \end{bmatrix}_{(n_s+1)\times 1} \quad \vec{x} = \begin{bmatrix} \gamma_1 \\ \vdots \\ \gamma_{np} \end{bmatrix}_{n_p \times 1} \quad \vec{v} = \begin{bmatrix} v_0 \\ \vdots \\ v_n \end{bmatrix}_{(n_s+1)\times 1}$$



SVD on real data



Model selection

• Selecting a statistical model for given data



• Selecting the correct model is the model selection problem



Model selection methods

- Bayesian Information Criterion (BIC) $\hat{k} = \arg \max_{k} \left\{ \ln p(y | \hat{\theta}(k), k) - \frac{k}{2} \ln n \right\}$
- Akaike Information Criterion (AIC)

$$\hat{k} = \arg\min_{k} \{-2\ln p(y|\hat{\theta}(k), k) + 2k\}$$

• Minimum Description Length (MDL)

$$\hat{k} = \arg\min_{k} \left\{ -\ln p(y|\hat{\theta}(k), k) + \frac{k}{2}\ln n \right\}$$



TomoSAR processing steps





3D scatterer reconstruction





Urban TomoSAR different methods

SVD based methods

- SVD
- Truncated SVD (T-SVD)
- Wiener SVD
- Butterworth-SVD
- Compressive Sensing based methods
 - Basis Pursuit (BP)
 - TWIST





Another solution to SAR tomography is by L1 norm minimization, which is also the core of compressive sensing:

 $g = K \cdot \gamma + \varepsilon$

 $\min \|\gamma\|_1 \ \text{ subject to } g = K\gamma$

The argument listed above can be stated by

 λ_k

$$\Psi(\gamma) = \arg\min_{\gamma} \left\{ \frac{1}{2} \|g - K\gamma\|_{2}^{2} + \lambda_{K} \|\gamma\|_{1} \right\}$$

where is a weighted value adjusted according to the noise level.





- SAR tomography with compressive sensing
 - (see Zhu, Xiaoxiang's work in the references)
- Often, TomoSAR with compressive sensing is based on Basis Pursuit (BP)
 - Very high super-resolution
 - However, time-consuming
- Alternatively: Two-Step Iterative Shrinkage Thresholding (TWIST) for TomoSAR
 - Very efficient
 - Less super-resolution capability



TWIST

When using TWIST, the least squares fitting is needed to calculate \mathcal{Y}_0

Calculate γ_1 according to

$$\gamma_1 = \Psi(\gamma_0 + K^T(g - K\gamma_0))$$

where $\Psi\;$ is the normalization equation.

If $t \ge 1$ $\gamma_{t+1} = (1-\alpha)\gamma_{t-1} + (\alpha - \beta)\gamma_t + \beta \cdot \Psi(\gamma_t + K^T(g - K\gamma_t))$

in which, α, eta are the weighting coefficients



TomoSAR: different methods





TSVD, Twist & BP





TSVD, Twist & BP



red: single; blue: double; black: multi



Differential TomoSAR

- Extend the model to the time-domain and include an estimation of the deformation
 - 4D TomoSAR
- Basically just an extension of the previously described method
 - Including an additional dimension for the focusing
- Can be further extended by including seasonal motion
 - Sometimes called 5D TomoSAR





Simulation results:



= for D-TomoSAR, the noise suppression gets even more important



D-TomoSAR

Example: TSX stack from Las Vegas:



= clear result in TWIST



Due to the high computational demand for compressive sensing TomoSAR, the processing can be divided:

- 1. PS-InSAR for pre-processing APS estimation
- 2. Basic TomoSAR processing for model estimation
- 3. Depending on the number of scatterers:
 - One scatterer per resolution cell: use PS-InSAR for processing
 - Two or more scatterer: use TomoSAR



Geodetic SAR tomography

- Fusion of SAR imaging geodesy and TomoSAR
- SAR imaging geodesy:
 - Very high absolute geo-positioning capability of SAR
 - Especially with TerraSAR-X due to the very precise orbit
 - see Eineder et al, Cong et al, Balss et al....
- The fusion allows getting precise *absolute* 3D positions



Geodetic SAR tomography



from Zhu et al, 2016 – 3D absolute positioned TomoSAR point cloud from Berlin

from Zhu et al, 2016 – Amplitude of the seasonal motion derived from one stack



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Tomographic scene reconstruction

Assuming typical airborne or spaceborne MB geometries, SAR Tomography can be formulated according to one simple principle:



 \Rightarrow The cross-range distribution of the complex reflectivity can be retrieved through Fourier-based techniques

Tomographic scene reconstruction



Example: Tomographic reconstruction of a forest scenario

BIOMASS tomographic phase



Source: Tebaldini & Rocca

A closer look...



A closer look...



A closer look...



This cell is completely within the volume layer, independently on volume orientation w.r.t. the Radar LOS.

=> Signal intensity in this cell is independent of terrain slope

This resolution cell gathers contributions from terrain only. => Signal intensity in this cell is affected by terrain slope the same way as in traditional SAR images of bare surfaces

A closer look...



The scattering volume within cells at the boundaries of the vegetation layer depends on volume orientation w.r.t. the Radar LOS. => Signal intensity in this cell is affected by terrain slope in a similar way as the cell corresponding to the ground layer.

This cell is completely within the volume layer, independently on volume orientation w.r.t. the Radar LOS.

=> Signal intensity in this cell is independent of terrain slope

This resolution cell gathers contributions from terrain only. => Signal intensity in this cell is affected by terrain slope the same way as in traditional SAR images of bare surfaces

Co-polar signature at the ground layer reveals ground-trunk double bounce interactions dominate the signal from flat areas *despite* the presence of a 40 m dense tropical forest





Towards BIOMASS

The scattering mechanisms at P-band in a very dense tropical forest:

Ground scattering is strongly visible and double bounces in flat terrain topography are visible everywhere.

Volume scattering is significantly related to the high range biomass

- It was found that scattering contributions from about 30 m above ground exhibit high sensitivity to forest biomass value ranging from 250 t/ha to 450 t/ha.
- SAR tomography allows to map not only vertical forest structure but also biomass.

Forest temporal decorrelation

P-band SAR tomography

key tool to SEE through the forest

suitable long wavelength to penetrate the dense forest

layer

key indicator to tropical forest biomass Orbit constraint: temporal decorrelation

Revisit time ≥ 1 day in a sun synchronous satellite configuration

Forest scattering changes with time

GOAL: Study the temporal decorrelation of scattering mechanisms of the radar signal in a tropical forest as a function of height and polarization.



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Questions?

balz@whu.edu.cn

